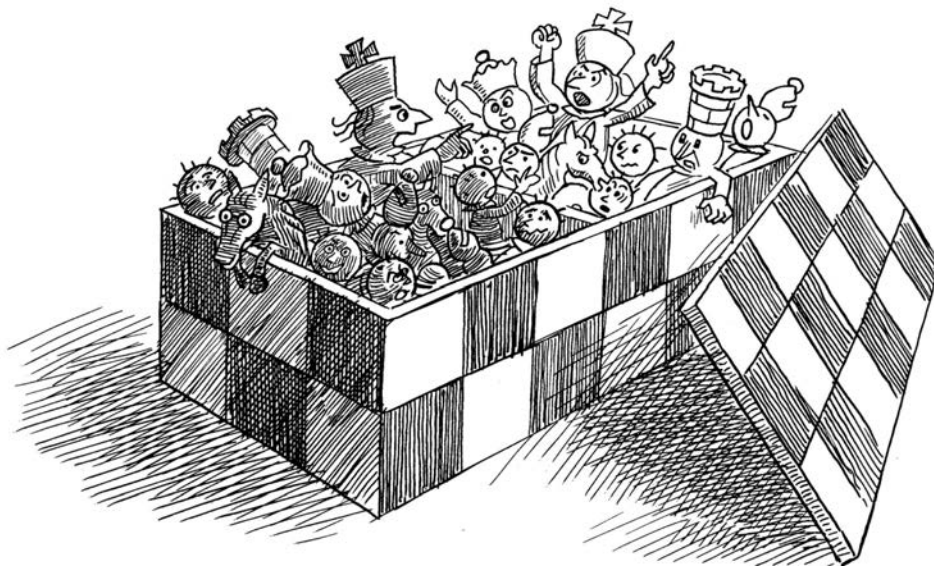


Step 3 extra

Reminder



The 3rd edition of workbook Step 3 extra is published for the first time as an international version. The only reminder has disappeared. The number of pages with mixed exercises has been reduced to 10. With the appearance of Step 3 mix there are enough mixed exercises available.

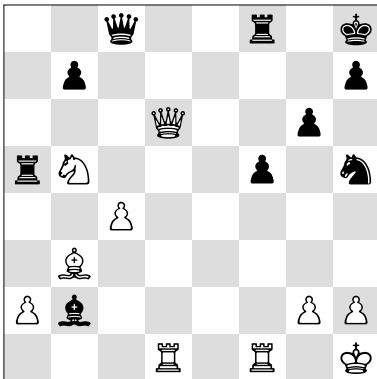
As a teacher you can now hand out the reminder if the students are on page 47 in the workbook. Note that a reminder can never replace the lessons from the manual!
(Manual for chess trainers Step 3).

The solutions of all workbooks can be found on the website at:
<http://www.stappenmethode.nl/en/solutions.php>

Information and an order form can be found on our website at: <http://www.stappenmethode.nl/en/>

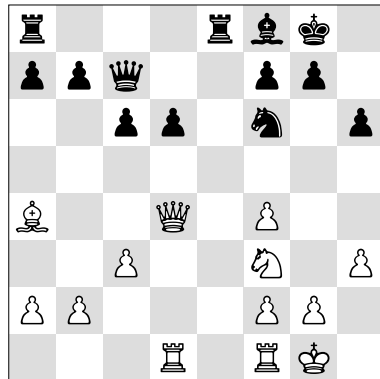
The search strategy

Solving exercises when you are not told the theme is always difficult. You never know what to be looking for. However, even exercises of that sort can be solved if you use the correct search strategy. If you do not see the correct answer straight off, then look for the characteristics of the position.



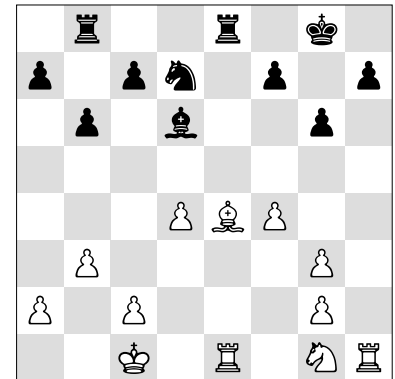
Targets

King, material or a square.
Unprotected pieces always hint at a double attack.
Black's Bb2 and Ra5 are unprotected. White wins a piece with a double attack by the queen: **1. Qd2**.



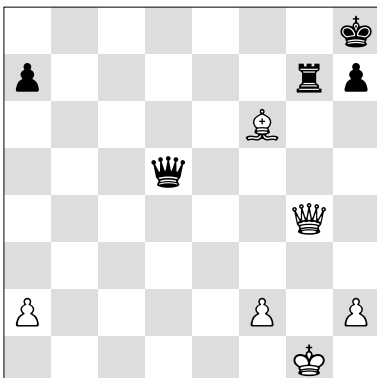
Pieces on the same line

The white queen and bishop are standing on the same rank. Not very clever in this position. Black can win a piece with an X-ray attack: **1. ... Re4**. The queen cannot protect the bishop.



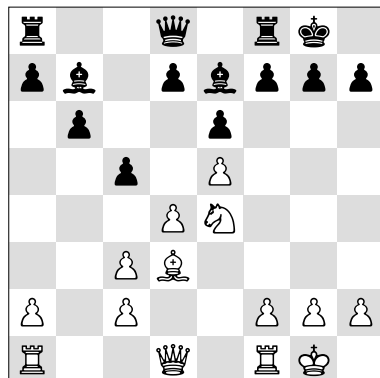
Pins

The bishop on e4 is pinned. Pinned pieces need to be attacked again. **1. ... f5** does not work, because then White saves himself with **2. Bd5+**. The correct move is **1. ... Nf6** and Black wins a piece.



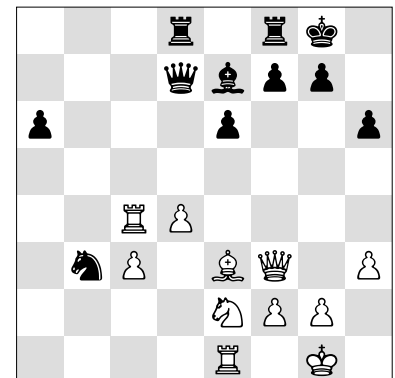
Pinned pieces

The first thing to catch the eye in this position is White's mating threat. Luckily for Black it is his move. The black rook is pinned, but so is the white queen. So the latter can only move along the g-file. Black exploits this with **1. ... Qd1+**. The white queen cannot take on d1.



Elimination of the defence

What you notice in this position is a piece which has a defensive task. The bishop on d3 must defend the knight on e4. That is the signal to eliminate the bishop. Here the correct way is to lure it away with **1. ... c4**. Black wins a piece after **2. Bxc4 Bxe4**. Capturing and chasing away are other options.



Trapping

Restricted mobility hints at the possible gain of material. The rook on c4 has only c6 to go to. With the nice move **1. ... Na5** Black kills two birds with one stone. He attacks the rook and also controls c6 one more time. White loses the exchange.

The following 10 pages contain exercises on these subjects, along with exercises from Step two. In some positions a win is not possible, what you need to find is the correct defence.